

Exercises for the Course
Logic Programming Engineering

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Practical Session 10

Backtracking IV, Built-in Predicates, Cut

Exercise 10.1

Three students quarrel over who has the best result in an exam.

Bruno says: "I have the best result."

Christina says: "I have the best result."

Frank says: "I have the best result."

Christina says: "Bruno does not have the best result."

Frank says: "Christina does not have the best result."

You know that only the student with the best exam tells the truth. Write a Prolog program that gives as answer the name of the person who tells the truth.

Hints for realization in Prolog:

1) Define facts for a predicate *one_says_truth*(*S1*, *S2*, *S3*) which means that only one of the students *S1*, *S2*, and *S3* tells the truth. If a student *Si* tells the truth then *Si* should get the value *true*, *false* otherwise.

2) For the assertions by students, referring to other students, define some facts using a binary predicate *says_not_best*(*S1*, *S2*), where the values *true* and *false* are used as in 1).

3) Define a predicate *who_has_the_best_result*(*Bruno*, *Christina*, *Frank*) which gives the answer to the question *who has the best result in the exam* and that uses the predicates *one_says_truth* and *says_not_best*.

Exercise 10.2

a. Define a predicate *expand*(*Term*, *Arg*, *NewTerm*) which expands the given *Term* with the new argument *Arg*.

Hint: Use the *Univ*-operator `'=..'`.

Example: `?- expand(p(a(x), b, c), f(Y), NewTerm).` yields *NewTerm* = *p(a(x), b, c, f(Y))*.

b. Define a predicate *inst*(*Term*) which has the result *true* if each variable in the term *Term* is instantiated.

Example: `?- X = d, inst(p(a(X), b, c)).` yields *X* = *d*.

Hint: Use the built-in predicates *atomic*, and *var* but not *ground*.

c. Define a predicate *count_type*(*Term*, *Type*, *Number*) which counts how many terms of the given *Type* are contained in the given *Term*. Take into account the types *atom*, *variable*, and *number*.

Example: `?-count_type(p(a(X), X, [b, Y]), variable, Number).` yields *Number* = 3.

Hints for realization in Prolog:

Read about term inspection facilities in chapter 11 of book K. Apt: From Logic Programming to Prolog, and use the help system of SWI-Prolog.

Exercise 10.3

Define a rule $func(F, X)$, where X is the argument of a function f given as arithmetic expression F . The rule repeats the following steps:

- 1) ask for the value of a variable X (the value should be a number or 'stop').
- 2) if you input 'stop' then the end is reached.
- 3) if you don't input a number or 'stop', the rule requests to improve the value.
- 4) computes the value of the function $f(X)$ (defined by F).

Example: `?- func(3*X+1, X).`

```
X =  
|: 5.3.  
Value of f(X): 16.9  
  
X =  
|: 7,8.  
Not a correct value for X!  
  
X =  
|: stop.  
  
X = stop  
  
.
```

Hints for realization in Prolog:

Use the built-in predicates *repeat*, *fail*, *read*, *write*, *nl*, *number*, and the cut. (|: is the automatic prompt for read.) Use *nl* (newline) after *write* and before *read*.